MATHS: Working Mathematically Framework

	Working Mathematically framework
Stage 0	 I can explore a range of objects by touching and looking I can Look briefly at disappearing object I can respond differently to different stimuli I can look with interest at a stimulus I can show anticipation when presented with repetitive stimulus (e.g. jack in a box) I can take part in cause-and-effect activities I can join in with familiar activities
Stage 1	 I can repeat an action when the first attempt is unsuccessful I can match (objects and images) I can exchange a coin for a chosen object in a shop in role play I can recall an object out of sight I can modify an action when repeating action does not work I can name a variety of colours I can fit objects together e.g. Duplo/stickly bricks/magnets I can stack a variety of objects
Stage 2	 I can copy a simple repeating pattern (abab) I can show early problem solving skills – tries new strategies when old one fails I can show that I am aware when my cup/plate/bottle is empty. I can select an appropriate tool for a task e.g. cup to have a drink, crayon to colour a picture I can anticipate next steps in a sequence of routine events I can complete an inset puzzle I can join in with simple mathematical songs/games with adult support
Stage 3	 I can continue a simple repeating pattern (abab) I can sort/group similar objects when their difference is significant I can find the odd one out (objects and images) I can copy a simple line pattern. I can sort objects by the purpose (e.g. which do we use to draw and which do we use to eat?)

	I can sort by colour/size from a selection.
	I can complete a simple puzzle (2 pieces)
Stage 4	 I can create a simple repeating pattern (objects and images)
Juge 4	 I can solve simple problems independently e.g. I don't have enough what can I do?
	I can indicate when a task is finished
	I can complete a puzzle (4 to 6 pieces)
	 I can remove an item from the wrong set and replace it into the correct set when working with 3 or more sets.
	 I can identify the odd one out from a selection of similar objects, where only one is different.
	I can use size language within daily activities e.g. its too big
Stage 5	 I can copy, continue a more complex pattern (aabaab, abbabba, aabbbaabbb)
Stuge S	 I can find the common attributes of two given objects.
	I can find differences between two given objects.
	 I can describe the positions of first, second, third and last e.g. queuing for lunch.
	I can say who has more or less when comparing two different amounts and check by counting e.g. Who has the most crayons?
	 I can collect a given number of objects when asked
	 I can record my findings (symbols, numerals, pictures)
Stage 6	 I can create a more complex pattern (aabaab, abbabba, aabbbaabbb)
otage o	• I can understand the use of different ways of recording points in games e.g. tallying; collecting tokens; writing numbers to value 10.
	 I can estimate the number of objects needed to complete an activity e.g. I need 6 Lego bricks to build the tower.
	• I can show that I am beginning to estimate larger quantities and check my answers by counting e.g. How many sweets will fit in the jar?
	(up to 9).
	I can discuss my work using my known mathematical language with support
	 I can recognise and use a simple pattern or relationship, with support.
	I can use my mathematical knowledge within my daily activities (developing use of maths in the real world)
Stage 7	 I can continue and create patterns using shapes (simple -ababa and complex -abcabc abbabba)
	I can draw simple conclusions from my work, with support.
	I can discuss my work using mathematical language
	 I can select which resources I can use to help me solve a mathematical problem (choice of 2)
	 I can predict what comes next in a simple number, shape or spatial pattern or sequence.
	 I can begin to represent my work using symbols, numerals and simple diagrams with support.
	I can explain why an answer is correct and give reasons for my opinion with support.
Stage 8	 I can work out what shape I would need further along in a pattern(e.g. what would the 10th shape be)
	 I can select the mathematics I need to use in a wide range of tasks.

	I can try different approaches and find ways of overcoming problems.
	I can begin to organise my work and check results.
	I can discuss my mathematical thinking and explain my work.
	I can use and interpret mathematical symbols and diagrams
Stage 9	I can develop strategies for solving problems- e.g. highlighting/gathering key information.
Stage J	 I can use my own strategies and apply them to practical contexts.
	 I can present information and results in a clear, organised way.
	 I can search for a solution by trying out ideas of my own.
Stago	I can describe strategies used.
Stage	I can review my work and ask questions about it.
10	 I can solve one/two-step problems involving numbers, money, measures and time.
	 I am beginning to recognise general statements/patterns/relationships to solve problems.
	 I can use different approaches to overcome difficulties when problem solving.
	 I can use and interpret a wider range of maths symbols and diagrams.
Stage	 I am beginning to use a wider range of strategies to solve one/ two-step problems using addition/ subtraction.
Jlage	 I can identify patterns as I work from my own generalisations.
11	I can search for a solution by trying my own ideas.
	• I can solve word problems using my knowledge and understanding of place value. (Using a simple Tens & Units grid to indicate the
	columns in which numbers should be placed).
Stage	• I can solve multistage problems by breaking them down into simpler steps and applying a range of strategies using all four operations.
_	I can check my answers to make sure they are reasonable.
12	I can explain my reasoning and give simple conclusions to problem solving.
	I can make and test a prediction.