AQA Entry Level Maths 5930

	Comp 1 Properties of numbers	Comp 2 The Four Operations	Comp 3 Ratio	Comp 4 Money	Comp 5 The Calendar and Time	Comp 6 Measures	Comp 7 Geometry	Comp 8 Statistics
Level 1	1.1 Count reliably up to 20 items 1.2 Read, write, order and compare numbers up to 20, including zero 1.3 Complete a number line up to 20 Fill in the blanks on a number line counting up or down	1.1 Add two whole numbers with a total up to 20 1.2 Subtract one number up to 20 from another 1.3 Understand and use the + and − signs to solve simple number problems	1.1 Understand equality Use and understand the = sign 1.2 Identify or show one half of a quantity up to 20 1.3 Work out half of an even number up to 20	1.1 Recognise coins and notes up to £20 1p, 2p, 5p, 10p, 20p, 50p, £1, £2, £5, £10, £20 1.2 Exchange money up to 20p for an equivalent amount in other denominations 1.3 Add up to 20 coins Up to 20p in 1p, 2p, 5p, 10p, 20p coins, up to £20 in £1 and £2 coins	1.1 Know the days of the week and their order Key words are today, yesterday, tomorrow, now, before, after, next 1.2 Read the time to the hour or half hour on an analogue clock and draw the hands on a clock to show these times 1.3 Order familiar events	1.1 Compare lengths, heights, weights and capacities 1.2 Give the length of a line drawn on a centimetre grid 1.3 Describe capacity in fractions	1.1 Recognise and name squares, rectangles, triangles, circles, and cubes 1.2 Compare and order a group of shapes or pictures or similar shapes of different size and recognise congruent shapes 1.3 Use and understand positional vocabulary Key words are left,	1.1 Sort and classify objects using a single criterion 1.2 Interpret and draw conclusions from a list or group of objects 1.3 Construct and interpret simple line graphs

							right, between, inside, outside, (in the) middle, below, under, above, on top (of)	
Level 2	2.1 Read, write, order and compare numbers up to 100 2.2 Recognise place value in two-digit numbers 2.3 Count from 0 in steps of two, three 2.4 Round numbers less than 100 to the nearest 10 2.5 Understand	2.1 Add whole numbers with a total up to 100 2.2 Subtract one number up to 100 from another 2.3 Multiply using single digit whole numbers 2.4 Use and interpret +, -, × and = in reallife situations for solving problems	2.1 Identify or show one third or one quarter of a quantity up to 24 2.2 Work out one third or one quarter of a number up to 24 2.3 Count in fractions of one half or one third or one quarter 2.4 Work out amounts two, three or four times the size of a	1 Appreciate the purchasing power of amounts of money (coins) 2.2 Convert from pence to pounds and vice versa 2.3 Make amounts of money up to £2 from given coins 2.4 Make amounts of money in multiples of £5 from £5, £10 and £20 notes	2.1 Know the seasons and months and their order 2.2 Know that 1 week = 7 days; 1 day = 24 hours; 1 hour = 60 minutes; 1 minute = 60 seconds 2.3 Read the time displayed on an analogue or 12 hour digital clock in hours, half hours and quarter hours and draw the hands on a clock or the	2.1 Choose appropriate standard units of length, capacity and weight mm, cm, m, km, g, kg, ml, cl, l 2.2 Compare and order lengths, capacities and weights in the same units 2.3 Select a possible length, capacity or	2.1 Recognise and name shapes including pentagons, hexagons and octagons and identify a right-angled triangle from a set of triangles 2.2 Recognise and name cuboids, pyramids and spheres	2.1 Sort and classify objects using more than one criterion 2.2 Collect information by survey 2.3 Record results in lists, tally charts and tables 2.4 Construct and interpret pictograms where one picture

	and identify odd and even numbers	2.5 Recall and use multiplication facts for the 2, 5 and 10 multiplication tables	given amount 2.5 Recognise the equivalence of 12 and 24	2.5 Calculate with amounts of money in pence up to £1 and whole pounds up to £100 and give change	digital display to represent these times 2.4 Read the time to the nearest five minutes on an analogue clock, draw the hands on a clock to show the time, and read any time on a digital clock 2.5 Find the difference between two times given in hours, half hours and quarter hours.	weight for a given item 2.4 Measure or draw a length using a ruler 2.5 Estimate the weight, capacity or length of given items	2.3 Describe the properties of 2D shapes, including straight and curved edges 2.4 Describe the properties of solids Number of edges, vertices and faces 2.5 Understand angle as a measure of turn	represents one item 2.5 Interpret simple tables, diagrams, lists and graphs
Level 3	3.1 Read and write numbers up to 1,000 3.2 Order and compare numbers up to 1,000	3.1 Add and subtract using three-digit numbers 3.2 Multiply a two digit whole	3.1 Identify or show unit fractions up to one tenth of a quantity up to 100 3.2 Work out unit fractions	3.1 Appreciate the purchasing power of amounts of money (notes) 3.2 Exchange notes for an	3.1 Solve problems involving time 3.2 Know that there are 365 days in a year. 366 days in a leap year, 12 months	3.1 Add lengths, capacities and weights and compare the total to another	3.1 Recognise and name prisms, cylinders and cones 3.2 Draw lines of	3.1 Construct and interpret bar charts with the vertical axis scaled in ones or twos

	3.3 Recognise place value in three digit numbers 3.4 Round numbers less than 1,000 to the nearest 10 3.5 Round numbers less than 1,000 to the nearest 100 3.6 Find 10 or 100 more or less than a given number 3.7 Recognise and use multiples of 2, 3, 4, 5, 8, 10, 50 and 100	number by a single digit whole number 3.3 Divide a two digit whole number by a single digit whole number 3.4 Use and interpret +, −, x ,÷ and = in real-life situations for solving problems 3.5 Use inverse operations to find missing numbers 3.6 Estimate the answer to a calculation 3.7 Recall and use multiplication	to one tenth of a number up to 100 3.3 Identify or show any number of thirds, quarters, fifths or tenths of a quantity 3.4 Work out any number of thirds, quarters, fifths or tenths of an amount 3.5 Recognise and identify equivalent fractions 3.6 Add and subtract fractions with the same denominator within one whole	equivalent value in coins 3.3 Use decimal notation for money Understand that £3.20 should not be written as £3.2 or £3.20p 3.4 Interpret a calculator display Understand that 3.2 (in pounds) on a calculator means £3.20 3.5 Solve real life problems involving what to buy and how to pay 3.6 Add amounts of money and give change 3.7 Carry out investigations	in a year and 52 full weeks in a year 3.3 Use a calendar and write the date correctly (day/month/year) 3.4 Tell and write the time from an analogue clock, including using Roman numerals from I to XII 3.5 Understand and use the 12 hour and 24 hour clock and convert from one system to the other 3.6 Convert between hours, minutes and seconds 3.7 Add up to three lengths of time given in minutes and hours	total or a requirement 3.2 Convert standard units of length, capacity and weight 3.3 Compare and order lengths, capacities and weights in different standard units 3.4 Measure the perimeter of a simple shape 3.5 Choose an appropriate measuring instrument 3.6 Read values from an	symmetry on shapes or pictures Including real life items such as road signs 3.3 Recognise and draw nets of cubes and cuboids 3.4 Identify whether an angle is less or more than a right angle 3.5 Identify horizontal, vertical and parallel lines 3.6 Denote the position of a point on a grid by its coordinates or identify a point or	3.2 Construct and interpret pictograms where one picture represents more than one item 3.3 Extract numerical information from lists, tables, diagrams and charts Including timetables, holiday brochures, sports results etc 3.4 Complete a frequency table given the original list of results

		facts for the 3, 4 and 8 multiplication tables	3.7 Work out amounts 5, 8 or 10 times the size of a given amount	involving money		appropriate scale 3.7 Read and compare temperature including temperature with negative values	item given its coordinates 3.7 Use North (N), East (E), South (S) and West (W) to give directions or position from a map	3.5 Complete a tally chart and the resulting frequency table 3.6 Compare two or more diagrams Given bar charts for attendances at two 3.7 Solve one-step and two-step problems based on statistical information